

Media Arts



MEDIA ARTS


Artistic Process	Anchor Standard	Enduring Understanding	Essential Question
Cr Creating Conceiving and developing new artistic ideas and work.	1. Generate and conceptualize artistic work. 2. Organize and develop artistic ideas and work. 3. Refine and complete artistic work.	1. Media arts ideas, works, and processes are shaped by the imagination, creative process, and by experiences, both within and outside of the arts. 2. Media artists plan, organize, and develop creative ideas, plans, and models into process structures that can effectively realize the artistic idea. 3. The forming, integration, and refinement of aesthetic components, principles, and processes creates purpose, meaning, and artistic quality in media artworks.	1. How do media artists generate ideas? How can ideas for media arts productions be formed and developed to be effective and original? 2. How do media artists organize and develop ideas and models into process structures that can effectively realize the artistic idea? 3. What is required to produce a media artwork that conveys purpose, meaning, and artistic quality? How do media artists improve/refine their work?
Pr Producing Realizing artistic ideas and work through interpretation and presentation.	4. Select, analyze, and interpret artistic work for performance. 5. Develop and refine artistic techniques and work for presentation. 6. Convey meaning through the presentation of artistic work.	4. Media artists integrate various forms and contents to develop complex, unified artworks. 5. Media artists require a range of skills and abilities to creatively solve problems within and through media arts productions. 6. Media artists purposefully present, share, and distribute media artworks for various contexts.	4. How are complex media arts experiences constructed? 5. What skills are required for creating effective media artworks and how are they improved? How are creativity and innovation developed within and through media arts productions? How do media artists use various tools and techniques? 6. How does time, place, and context affect presenting or performing choices for media artworks? How can presenting or sharing media artworks in a public format help a media artist learn and grow?
Re Responding Understanding and evaluating how the arts convey meaning.	7. Perceive and analyze artistic work. 8. Interpret intent and meaning in artistic work. 9. Apply criteria to artistic work.	7. Identifying the qualities and characteristics of media artworks improves one's artistic appreciation and production. 8. Interpretation and appreciation require consideration of the intent, form, and context of the media and artwork. 9. Media artworks synthesize meaning and cultural experience.	7. How do we "read" media artworks and discern their relational components? How do media artworks function to convey meaning and manage audience experience? 8. How do people relate to and interpret media artworks? 9. How and why do media artists value and judge media artworks? When and how

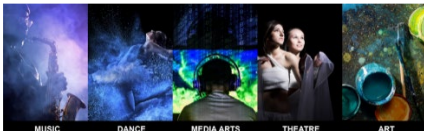
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Connecting


Relating artistic ideas and work with personal meaning and external context.


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| 10. Synthesize and relate knowledge and personal experiences to make art. | 10. Media artworks synthesize meaning and form cultural experience. | should we evaluate and critique media artworks to improve them? |
| 11. Relate artistic ideas and works with societal, cultural, and historical context to deepen understanding. | 11. Media artworks and ideas are better understood and produced by relating them to their purposes, values, and various contexts. | |
| | | 10. How do we relate knowledge and experiences to understanding and making media artworks? How do we learn about and create meaning through producing media artworks? |
| | | 11. How does media arts relate to its various contexts, purposes, and values? How does investigating these relationships inform and deepen the media artist's understanding and work? |


	Creating	Producing	Responding	Connecting
Kindergarten	1. Generate and Conceptualize Artistic Ideas a. Share ideas for media artworks through guided exploration of methods and imagining.	4. Select, Analyze, and Interpret Artistic Work for Performance a. With guidance, combine art forms and media content (e.g., dance and video) to form media artworks.	7. Perceive and Analyze Artistic Work a. Recognize and share components and messages in media artworks. b. Recognize and share how a variety of media artworks create different experiences.	10. Synthesize and Relate Knowledge and Personal Experiences to Make Art a. Use personal experiences and choices in making media artworks. b. Share memorable experiences of media artworks.
	2. Organize and Develop Artistic Ideas and Work a. With guidance, use ideas to form plans or models for media arts productions.	5. Develop and Refine Artistic Techniques and Work for Presentation a. Identify and demonstrate basic skills, including handling tools, making choices, and cooperating in creating media artworks. b. Identify and demonstrate creative skills, including performing, within media arts productions. c. Practice, discover, and share how media arts creation tools work.	8. Interpret Intent and Meaning in Artistic Work a. With guidance, share observations regarding a variety of media artworks.	11. Relate Artistic Ideas and Works with Societal, Cultural, and Historical Context to Deepen Understanding a. With guidance, share ideas in relating media artworks and everyday life (e.g., daily activities). b. With guidance, interact safely and appropriately with media arts tools and environments.
	3. Refine and Complete Artistic Work a. Form and capture media arts content for expression and meaning in media arts productions (e.g., symbols). b. Make changes to the content, form, or presentation of media artworks and share results.	6. Convey Meaning Through the Presentation of Artistic Work a. With guidance, identify and share roles and the situation in presenting media artworks. b. With guidance, identify and share reactions to the presentations of media artworks.	9. Apply Criteria to Evaluate Artistic Work a. With guidance, examine and share appealing qualities in media artworks.	


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Grade 1	1. Generate and Conceptualize Artistic Ideas a. Discover and share ideas for media artworks using play, experimentation, and imagining.	4. Select, Analyze, and Interpret Artistic Work for Performance a. Combine varied academic arts, and media content in media artworks (e.g., illustrated story).	7. Perceive and Analyze Artistic Work a. Identify components and messages in media artworks. b. With guidance, identify how a variety of media artworks create different experiences.	10. Synthesize and Relate Knowledge and Personal Experiences to Make Art a. Use personal experiences, interests, and models in creating media artworks. b. Discuss memorable experiences of media artworks.
	2. Organize and Develop Artistic Ideas and Work a. With guidance, use teacher-identified ideas to form plans and models for media arts productions.	5. Develop and Refine Artistic Techniques and Work for Presentation a. Describe and demonstrate various artistic skills and roles (e.g., technical steps, planning, and collaborating in media arts productions). b. Describe and demonstrate basic creative skills within media arts productions. c. Experiment with and share different ways to use tools and techniques to construct media artworks.	8. Interpret Intent and Meaning in Artistic Work a. With guidance, identify the meanings of a variety of media artworks.	11. Relate Artistic Ideas and Works with Societal, Cultural, and Historical Context to Deepen Understanding a. Discuss and describe media artworks in everyday life (e.g., popular media, connections with family and friends). b. Interact appropriately with media arts tools and environments, considering safety, rules, and fairness.
	3. Refine and Complete Artistic Work a. Create, capture, and assemble media arts content for media arts productions, identifying basic principles (e.g., pattern and repetition). b. Practice and identify the effects of making changes to the content, form, or presentation in order to refine and finish media artworks.	6. Convey Meaning Through the Presentation of Artistic Work a. With guidance, discuss presentation conditions and perform a task in presenting media artworks. b. With guidance, discuss the experience of the presentations of media artworks.	9. Apply Criteria to Evaluate Artistic Work a. Identify the effective parts of and possible changes to media artworks, considering viewers.	


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Grade 2	<p>1. Generate and Conceptualize Artistic Ideas</p> <p>a. Express and share ideas for media artworks through sketching and modeling.</p>	<p>4. Select, Analyze, and Interpret Artistic Work for Performance</p> <p>a. Practice combining varied academic, arts, and media content into unified media artworks (e.g., narrated science animation).</p>	<p>7. Perceive and Analyze Artistic Work</p> <p>a. Identify and describe the components and messages in media artworks.</p> <p>b. Identify and describe how a variety of media artworks create different experiences.</p>	<p>10. Synthesize and Relate Knowledge and Personal Experiences to Make Art</p> <p>a. Use personal experiences, interests, information, and models in creating media artworks.</p> <p>b. Discuss experiences of media artworks, describing their meaning and purpose.</p>
	<p>2. Organize and Develop Artistic Ideas and Work</p> <p>a. Choose ideas to create plans and models for media arts productions.</p>	<p>5. Develop and Refine Artistic Techniques and Work for Presentation</p> <p>a. Practice roles to demonstrate basic ability in various teacher-identified artistic, design, technical, and soft skills (e.g., tool use, collaboration in media arts productions).</p> <p>b. Demonstrate use of experimentations skills (e.g., playful practice, trial and error) within media arts productions.</p> <p>c. Demonstrate and explore teacher-identified methods to use tools and form media artworks.</p>	<p>8. Interpret Intent and Meaning in Artistic Work</p> <p>a. Determine the purposes and meanings of media artworks, considering their context.</p>	<p>11. Relate Artistic Ideas and Works with Societal, Cultural, and Historical Context to Deepen Understanding</p> <p>a. Discuss how media artworks and ideas relate to everyday and cultural life (e.g., media messages, media environments).</p> <p>b. Interact appropriately with media arts tools and environments, considering safety, rules, and fairness.</p>
	<p>3. Refine and Complete Artistic Work</p> <p>a. Construct and assemble content for unified media arts productions, identifying and applying basic principles (e.g., positioning, attention).</p> <p>b. Test and describe expressive effects in altering, refining, and completing media artworks.</p>	<p>6. Convey Meaning Through the Presentation of Artistic Work</p> <p>a. Identify and describe presentation conditions and perform task(s) in presenting media artworks.</p> <p>b. Identify and describe the experience of presenting media artworks.</p>	<p>9. Apply Criteria to Evaluate Artistic Work</p> <p>a. Identify the effective parts of and possible changes to media artworks, considering viewers.</p>	

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Grade 3	1. Generate and Conceptualize Artistic Ideas a. Discover multiple ideas for media artworks through brainstorming and improvising.	4. Select, Analyze, and Interpret Artistic Work for Performance a. Practice combining varied academic, arts, and media forms and content into unified media arts (e.g., animation, music, dance).	7. Perceive and Analyze Artistic Work a. Identify and describe how the messages are created by components in media artworks. b. Identify and describe how various forms, methods, and styles in media artworks manage audience experience .	10. Synthesize and Relate Knowledge and Personal Experiences to Make Art a. Use personal and external resources (e.g., interests, information, models) to create media artworks. b. Identify and show how media artworks form meaning, situations, and/or culture (e.g., popular media).
	2. Organize and Develop Artistic Ideas and Work a. Form, share, and test ideas, plans, and models to prepare for media arts productions.	5. Develop and Refine Artistic Techniques and Work for Presentation a. Exhibit developing ability in a variety of artistic design, technical, and organizational roles (e.g., making compositional decisions, manipulating tools, group planning in media arts productions). b. Exhibit basic creative skills to invent new content and solutions within and through media arts productions. c. Exhibit standard use of tools and techniques while constructing media artworks.	8. Interpret Intent and Meaning in Artistic Work a. Determine the purposes and meanings of media artworks while describing their context .	11. Relate Artistic Ideas and Works with Societal, Cultural, and Historical Context to Deepen Understanding a. Identify how media artworks and ideas relate to everyday and cultural life and can influence values and online behavior. b. Examine and interact appropriately with media arts tools and environments, considering safety , rules , and fairness .
	3. Refine and Complete Artistic Work a. Construct and order various content into unified, purposeful media arts, productions, describing, and applying a defined set of principles (e.g., movement, force). b. Practice and analyze how the emphasis of elements alters effect and purpose in refining and completing media artworks.	6. Convey Meaning Through the Presentation of Artistic Work a. Identify and describe the presentation and conditions, and take on roles and processes in presenting or distributing media artworks. b. Identify and describe the experience, and share results of and improvements for presenting media artworks.	9. Apply Criteria to Evaluate Artistic Work a. Discuss the effectiveness of and improvements for media artworks, considering their context .	


	Creating	Producing	Responding	Connecting
Grade 4	<p>1. Generate and Conceptualize Artistic Ideas</p> <p>a. Develop multiple ideas for media artworks using a variety of methods and/or materials.</p>	<p>4. Select, Analyze, and Interpret Artistic Work for Performance</p> <p>a. Demonstrate how a variety of academic, arts, and media forms and content may be mixed and coordinated into media artworks (e.g., narrative, dance, and media).</p>	<p>7. Perceive and Analyze Artistic Work</p> <p>a. Identify, describe, and explain how messages are created by components in media artworks.</p> <p>b. Identify, describe, and explain how various forms, methods, and styles in media artworks manage audience experience.</p>	<p>10. Synthesize and Relate Knowledge and Personal Experiences to Make Art</p> <p>a. Examine and use personal and external resources (e.g., interests, research, and cultural understanding) to create media artworks).</p> <p>b. Examine and show how media artworks form meanings, situations, and/or cultural experiences (e.g., online spaces).</p>
	<p>2. Organize and Develop Artistic Ideas and Work</p> <p>a. Form, discuss, test, and assemble ideas, plans, and models for media arts productions, considering the artistic goals and the presentation.</p>	<p>5. Develop and Refine Artistic Techniques and Work for Presentation</p> <p>a. Practice foundational artistic, design, technical, and soft skills (e.g., format technique, equipment usage, production, collaboration in media arts productions) through performing teacher-identified roles in producing media artworks.</p> <p>b. Practice foundational innovative abilities (e.g., design thinking) in addressing problems within and through media arts productions.</p> <p>c. Exhibit standard and novel ways of using tools and techniques while constructing media artworks.</p>	<p>8. Interpret Intent and Meaning in Artistic Work</p> <p>a. Determine and explain reactions and interpretations to a variety of media artworks, considering their purpose and context.</p>	<p>11. Relate Artistic Ideas and Works with Societal, Cultural, and Historical Context to Deepen Understanding</p> <p>a. Explain verbally and/or in media artworks, how media artworks and ideas relate to everyday and cultural life (e.g., fantasy and reality, technology use).</p> <p>b. Examine and interact appropriately with media arts tools and environments, considering ethics, rules, fairness, media literacy, and social media.</p>
	<p>3. Refine and Complete Artistic Work</p> <p>a. Structure and arrange various content and components to convey purpose and meaning in different media arts productions, applying sets of associated principles (e.g., balance, contrast).</p> <p>b. Demonstrate intentional effects in refining media artworks, emphasizing elements for a purpose.</p>	<p>6. Convey Meaning Through the Presentation of Artistic Work</p> <p>a. Compare qualities and purposes of presentation formats and fulfill a role and associated processes in presentation and/or distribution of media artworks.</p> <p>b. Explain results of and improvements for presenting media artworks.</p>	<p>9. Apply Criteria to Evaluate Artistic Work</p> <p>a. Identify basic criteria for and evaluate media artworks, considering possible improvements and context.</p>	


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Grade 5	<p>1. Generate and Conceptualize Artistic Ideas</p> <p>a. Conceive original artistic goals for media artworks using a variety of creative methods (e.g., brainstorming and modeling).</p>	<p>4. Select, Analyze, and Interpret Artistic Work for Performance</p> <p>a. Create media artworks through the integration of multiple contents and forms (e.g., media broadcast).</p>	<p>7. Perceive and Analyze Artistic Work</p> <p>a. Identify, describe, and differentiate how message and meaning are created by components in media artworks.</p> <p>b. Identify, describe, and differentiate how various forms, methods, and styles in media artworks manage audience experience.</p>	<p>10. Synthesize and Relate Knowledge and Personal Experiences to Make Art</p> <p>a. Access and use internal and external resources to create media artworks (e.g., interests, knowledge, experiences).</p> <p>b. Examine and show how media artworks form meanings, situations, and cultural experiences (e.g., news and cultural events).</p>
	<p>2. Organize and Develop Artistic Ideas and Work</p> <p>a. Develop, present, and test ideas, plans, models, and proposals for media arts productions, considering the artistic goals and audience.</p>	<p>5. Develop and Refine Artistic Techniques and Work for Presentation</p> <p>a. Practice fundamental ability in artistic, design, technical, and soft skills (e.g., formal technique, production, collaboration in media arts productions) through various assigned roles in producing media artworks.</p> <p>b. Practice fundamental creative and innovative abilities (e.g., expanding conventions) in addressing problems within and through media arts productions.</p> <p>c. Demonstrate how tools and techniques could be used in standard and experimental ways in constructing media artworks.</p>	<p>8. Interpret Intent and Meaning in Artistic Work</p> <p>a. Determine and compare personal and group interpretations of a variety of media artworks, considering their intention and context.</p>	<p>11. Relate Artistic Ideas and Works with Societal, Cultural, and Historical Context to Deepen Understanding</p> <p>a. Research and show how media artworks and ideas relate to personal, social, and community life (e.g., exploring commercial and information purposes, history, and ethics).</p> <p>b. Examine, discuss, and interact appropriately with media arts tools and environments, considering ethics, rules, media literacy, and social media.</p>
	<p>3. Refine and Complete Artistic Work</p> <p>a. Create content and combine components to convey expression, purpose, and meaning in a variety of media arts productions, utilizing sets of associated principles (e.g., emphasis, exaggeration).</p> <p>b. Determine how elements and components can be altered for clear communication and intentional effects and refine media artworks to improve clarity and purpose.</p>	<p>6. Convey Meaning Through the Presentation of Artistic Work</p> <p>a. Compare qualities and purposes of presentation formats and fulfill a role and associated processes in presentation and/or distribution of media artworks.</p> <p>b. Compare results of and improvements for presenting media artworks.</p>	<p>9. Apply Criteria to Evaluate Artistic Work</p> <p>a. Identify and apply basic criteria for evaluating and improving media artworks and production processes, considering context.</p>	


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Grade 6	1. Generate and Conceptualize Artistic Ideas a. Envision original ideas and innovations for media artworks using personal experiences and/or the work of others.	4. Select, Analyze, and Interpret Artistic Work for Performance a. Validate how integrating multiple contents and forms can support a central idea in a media artwork (e.g., media narratives, performance).	7. Perceive and Analyze Artistic Work a. Identify, describe, and analyze how message and meaning are created by components in media artworks. b. Identify, describe, and analyze how various forms, methods, and styles in media artworks manage audience experience .	10. Synthesize and Relate Knowledge and Personal Experiences to Make Art a. Access, evaluate, and use internal and external resources to create media artworks (e.g., knowledge, experiences, interests, research). b. Explain and show how media artworks form new meanings, situations, and cultural experiences (e.g., historical events).
	2. Organize and Develop Artistic Ideas and Work a. Develop, organize, propose, and evaluate artistic ideas, plans, prototypes, and production processes for media arts productions, considering purposeful intent.	5. Develop and Refine Artistic Techniques and Work for Presentation a. Develop a variety of artistic, design, technical, and soft skills (e.g., invention, formal technique, production, self-initiative, and problem solving) through performing various assigned roles in producing media arts. b. Utilize teacher-identified creative and adaptive innovation techniques (e.g., testing constraints) for developing solutions in media arts productions. c. Demonstrate adaptability using tools and techniques in standard and experimental ways in constructing media artworks.	8. Interpret Intent and Meaning in Artistic Work a. Analyze the intent and message of a variety of media artworks, using given criteria.	11. Relate Artistic Ideas and Works with Societal, Cultural, and Historical Context to Deepen Understanding a. Research and show how media artworks and ideas relate to personal life, and social, community, and cultural situations (e.g., personal identity, history, entertainment). b. Analyze and interact appropriately with media arts tools and environments, considering fair use and copyright ethics , and media literacy, social media, virtual worlds , and digital identity .
	3. Refine and Complete Artistic Work a. Experiment with multiple approaches to produce content and components for determined purpose and meaning in media arts productions, utilizing a range of associated principles (e.g., point of view , perspective). b. Evaluate how elements and components can be altered for intentional effects and audience, and refine media artworks to reflect purpose and audience.	6. Convey Meaning Through the Presentation of Artistic Work a. Analyze various presentation formats and fulfill various tasks and defined processes in the presentation and/or distribution of media artworks. b. Analyze results of and improvements for presenting media artworks.	9. Apply Criteria to Evaluate Artistic Work a. Determine and apply criteria for evaluating media artworks and production processes , considering context , and practicing constructive feedback.	

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Grade 7	1. Generate and Conceptualize Artistic Ideas a. Formulate variations of goals and solutions for media artworks by practicing chosen creative processes (e.g., sketching, improvising, brainstorming).	4. Select, Analyze, and Interpret Artistic Work for Performance a. Integrate multiple contents and forms into unified media arts productions that convey consistent perspectives and narratives (e.g., interactive video game).	7. Perceive and Analyze Artistic Work a. Describe, compare, and analyze the qualities of and relationships between the components in media artworks. b. Describe, compare, and analyze how various forms, methods, and styles in media artworks interact with personal preferences in influencing audience experience.	10. Synthesize and Relate Knowledge and Personal Experiences to Make Art a. Access, evaluate, and use internal and external resources to inform the creation of media artworks (e.g., experiences, interests, research, exemplary works). b. Explain and show how media artworks form new meanings, knowledge, situations, and cultural experiences (e.g., learning, new information).
	2. Organize and Develop Artistic Ideas and Work a. Design, propose, and evaluate artistic ideas, plans, prototypes, and production processes for media arts productions, considering expressive intent and resources.	5. Develop and Refine Artistic Techniques and Work for Presentation a. Exhibit an increasing set of artistic, design, technical, and soft skills (e.g., creative problem solving, organizing) through performing various roles in producing media artworks. b. Exhibit an increasing set of creative and adaptive innovation techniques (e.g., exploratory processes) for developing solutions within and through media arts productions. c. Demonstrate adaptability using tools and techniques in standard and experimental ways to achieve an assigned purpose in constructing media artworks.	8. Interpret Intent and Meaning in Artistic Work a. Analyze the intent and message of a variety of media artworks, using self-developed criteria.	11. Relate Artistic Ideas and Works with Societal, Cultural, and Historical Context to Deepen Understanding a. Research and demonstrate how media artworks and ideas relate to various purposes, values, cultures, and contexts (e.g., community, vocations, social media). b. Analyze and interact appropriately with media arts tools and responsibly interact with media arts tools and environments, considering copyright , ethics , media literacy, social media, virtual worlds , and digital identity .
	3. Refine and Complete Artistic Work a. Coordinate production processes to integrate content and components for determined purpose and meaning in media arts productions, demonstrating understanding of associated principles (e.g., narrative structures and composition). b. Improve and refine media artworks by intentionally emphasizing particular expressive elements to reflect an understanding of purpose, audience, or place.	6. Convey Meaning Through the Presentation of Artistic Work a. Evaluate various presentation formats in order to fulfill various tasks and teacher-defined processes in the presentation and/or distribution of media artworks. b. Evaluate the results of and improvements for presenting media artworks, considering impacts on personal growth.	9. Apply Criteria to Evaluate Artistic Work a. Develop and apply criteria to evaluate various media artworks and production processes , considering context , and practicing constructive feedback.	

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Grade 8	<p>1. Generate and Conceptualize Artistic Ideas</p> <p>a. Produce a variety of ideas and solutions for media artworks through application of chosen inventive processes (e.g., concept modeling., prototyping).</p>	<p>4. Select, Analyze, and Interpret Artistic Work for Performance</p> <p>a. Integrate multiple contents and forms into unified media arts productions that convey specific themes or ideas (e.g., interdisciplinary projects, multimedia theatre).</p>	<p>7. Perceive and Analyze Artistic Work</p> <p>a. Compare, contrast, and analyze the qualities of and relationships between the components and style in media artworks.</p> <p>b. Compare, contrast, and analyze how various forms, methods, and styles in media artworks manage audience experience and create intention.</p>	<p>10. Synthesize and Relate Knowledge and Personal Experiences to Make Art</p> <p>a. Access, evaluate, and use internal and external resources to inform the creation of media artworks (e.g., cultural and societal knowledge, research, exemplary works).</p> <p>b. Explain and demonstrate how media artworks expand meaning and knowledge, and create cultural experiences (e.g., local and global events).</p>
	<p>2. Organize and Develop Artistic Ideas and Work</p> <p>a. Design, structure and critique ideas, plans, prototypes, and production processes for media arts productions, considering intent, resources, and the presentation context.</p>	<p>5. Develop and Refine Artistic Techniques and Work for Presentation</p> <p>a. Demonstrate a teacher-defined range of artistic, design, technical, and soft skills, through performing specified roles in producing media artworks (e.g., strategizing, collaborative communication).</p> <p>b. Demonstrate a teacher-defined range of creative and adaptive innovation techniques (e.g., divergent solutions, bending conventions) in developing new solutions for identified problems within and through media arts productions.</p> <p>c. Demonstrate adaptability using tools, techniques, and content in standard and experimental ways to communicate intent in the production of media artworks.</p>	<p>8. Interpret Intent and Meaning in Artistic Work</p> <p>a. Analyze the intent, message, and meanings of a variety of media artworks, focusing on intentions, forms, and various contexts.</p>	<p>11. Relate Artistic Ideas and Works with Societal, Cultural, and Historical Context to Deepen Understanding</p> <p>a. Demonstrate and explain how media artworks and ideas relate to various purposes, values, cultures, and contexts (e.g., democracy, environment, connecting people and places).</p> <p>b. Analyze and responsibly interact with media arts tools, environments, legal, and technological contexts, considering ethics, media literacy, social media, virtual worlds, and digital identity.</p>
	<p>3. Refine and Complete Artistic Work</p> <p>a. Implement production processes to integrate content and stylistic conventions for determined meaning in media arts productions, demonstrating understanding of associated principles (e.g., theme, unity).</p> <p>b. Refine and modify media artworks, improving technical quality and intentionally accentuating selected expressive and stylistic elements, to reflect an understanding of purpose, audience, and place.</p>	<p>6. Convey Meaning Through the Presentation of Artistic Work</p> <p>a. Design the presentation and distribution of media artworks through multiple formats and/or contexts.</p> <p>b. Evaluate the results of and implement improvements for presenting media artworks, considering impacts on personal growth and external effects.</p>	<p>9. Apply Criteria to Evaluate Artistic Work</p> <p>a. Evaluate media art works and production processes with developed criteria, considering context and artistic goals.</p>	

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HS Proficient	<p>1. Generate and Conceptualize Artistic Ideas</p> <p>a. Use teacher-selected generative methods to formulate multiple ideas, develop artistic goals, and problem solve in media arts creation processes.</p>	<p>4. Select, Analyze, and Interpret Artistic Work for Performance</p> <p>a. Integrate various arts, media arts forms, and content into unified media arts productions, considering the reaction and interaction of the audience (e.g., experiential design).</p>	<p>7. Perceive and Analyze Artistic Work</p> <p>a. Analyze the qualities of and relationships between the components, style, and preferences communicated by media artworks and artists.</p> <p>b. Analyze how a variety of media artworks manage audience experience and create intention through multimodal perception; and reflect analysis in production of student work.</p>	<p>10. Synthesize and Relate Knowledge and Personal Experiences to Make Art</p> <p>a. Access, evaluate, and integrate personal and external resources to inform the creation of original media artworks (e.g., experiences, interests, cultural experiences).</p> <p>b. Explain and demonstrate the use of media artworks to expand meaning and knowledge, and create cultural experiences (e.g., learning, sharing through online environments).</p>
	<p>2. Organize and Develop Artistic Ideas and Work</p> <p>a. Apply aesthetic criteria in developing, proposing, and refining artistic ideas, plans, prototypes, and production processes for media arts productions, considering original inspirations, goals, and presentation context.</p>	<p>5. Develop and Refine Artistic Techniques and Work for Presentation</p> <p>a. Demonstrate progression in artistic, design, technical, and soft skills, as a result of selecting and fulfilling specified roles in the production of a variety of media artworks.</p> <p>b. Develop and refine a teacher-determined range of creative and adaptive innovation techniques (e.g., design thinking, risk taking) in addressing identified challenges and constraints within and through media arts productions.</p> <p>c. Demonstrate adaptation and innovation through the combination of tools, techniques, and content, in standard and innovative ways, to communicate intent in the production of media artworks.</p>	<p>8. Interpret Intent and Meaning in Artistic Work</p> <p>a. Analyze the intent, meanings, and reception of a variety of media artworks, focusing on personal and cultural contexts.</p>	<p>11. Relate Artistic Ideas and Works with Societal, Cultural, and Historical Context to Deepen Understanding</p> <p>a. Demonstrate and explain how media artworks and ideas relate to various purposes, values, cultures, and contexts (e.g., social trends, power, equality, personal/cultural identity).</p> <p>b. Critically evaluate and effectively interact with legal, technological, systemic, and vocational contexts of media arts, considering ethics, media literacy, social media, virtual worlds, and digital identity.</p>
	<p>3. Refine and Complete Artistic Work</p> <p>a. Consolidate production processes to demonstrate deliberate choices in organizing and integrating content and stylistic conventions in media arts productions, demonstrating understanding of associated principles (e.g., emphasis, texture, tone).</p> <p>b. Refine and modify media artworks, honing aesthetic quality and intentionally accentuating stylistic elements, to reflect an understanding of personal goals and preferences.</p>	<p>6. Convey Meaning Through the Presentation of Artistic Work</p> <p>a. Design the presentation and distribution of collections of media artworks, considering combinations of artworks, formats, and audiences.</p> <p>b. Evaluate and implement improvements in presenting media artworks, considering personal and local impacts (e.g., the benefits for self and others).</p>	<p>9. Apply Criteria to Evaluate Artistic Work</p> <p>a. Evaluate media art works and production processes at decisive stages, using teacher-identified criteria, and considering context and artistic goals.</p>	

	Creating	Producing	Responding	Connecting
HS Accomplished	<p>1. Generate and Conceptualize Artistic Ideas</p> <p>a. Generate ideas, goals, and solutions for original media artworks through application of focused creative processes (e.g., divergent thinking, experimenting).</p>	<p>4. Select, Analyze, and Interpret Artistic Work for Performance</p> <p>a. Integrate various arts, media arts forms, and academic content into unified media arts productions that retain thematic integrity and stylistic continuity (e.g., transmedia productions).</p>	<p>7. Perceive and Analyze Artistic Work</p> <p>a. Analyze and synthesize the qualities and relationships of the components in a variety of media artworks, and feedback on how they impact audience.</p> <p>b. Analyze how a broad range of media artworks manage audience experience, create intention and persuasion through multimodal perception.</p>	<p>10. Synthesize and Relate Knowledge and Personal Experiences to Make Art</p> <p>a. Synthesize internal and external resources to enhance the creation of persuasive media artworks (e.g., cultural connections, introspection, research, exemplary works).</p> <p>b. Explain and demonstrate the use of media artworks to synthesize new meaning and knowledge, and reflect and form cultural experiences (e.g., new connections between themes and ideas, local and global networks, personal influence).</p>
	<p>2. Organize and Develop Artistic Ideas and Work</p> <p>a. Apply a personal aesthetic in designing, testing, and refining original artistic ideas, prototypes, and production strategies for media arts productions, considering artistic intentions, constraints of resources, and presentation context.</p>	<p>5. Develop and Refine Artistic Techniques and Work for Presentation</p> <p>a. Demonstrate effective command of artistic, design, technical and soft skills in managing and producing media artworks.</p> <p>b. Demonstrate effective use of creative and adaptive innovation techniques (e.g., iterative design, responsive use of failure) to address sophisticated challenges within and through media arts productions.</p> <p>c. Demonstrate the skillful adaptation and combination of tools, styles, techniques, and interactivity to achieve specific expressive goals in the production of a variety of media artworks.</p>	<p>8. Interpret Intent and Meaning in Artistic Work</p> <p>a. Analyze the intent, meanings, and influence of a variety of media artworks, based on personal, societal, historical, and cultural contexts.</p>	<p>11. Relate Artistic Ideas and Works with Societal, Cultural, and Historical Context to Deepen Understanding</p> <p>a. Examine in depth and demonstrate the relationships of media arts ideas and works to various purposes, values, cultures, and contexts (e.g., markets, systems, propaganda, truth).</p> <p>b. Critically investigate and ethically interact with legal, technological, systemic, and vocational contexts of media arts, considering ethics, media literacy, digital identity, and artist/audience interactivity.</p>
	<p>3. Refine and Complete Artistic Work</p> <p>a. Consolidate production processes to demonstrate deliberate choices in organizing and integrating content and stylistic conventions in media arts production, demonstrating understanding of associated principles (e.g., continuity juxtaposition).</p> <p>b. Refine and elaborate aesthetic elements and technical components to intentionally form impactful expressions in media artworks for specific purposes, intentions, audiences, and contexts.</p>	<p>6. Convey Meaning Through the Presentation of Artistic Work</p> <p>a. Curate and design the presentation and distribution of collections of media artworks through a variety of contexts (e.g., mass audiences, physical and virtual channels).</p> <p>b. Evaluate and implement improvements in presenting media artworks, considering personal, local, and social impacts (e.g., changes that occurred for people, or to a situation).</p>	<p>9. Apply Criteria to Evaluate Artistic Work</p> <p>a. Form and apply defensible evaluations in the constructive and systematic critique of media artworks and production processes.</p>	

	Creating	Producing	Responding	Connecting
HS Advanced	<p>1. Generate and Conceptualize Artistic Ideas</p> <p>a. Integrate aesthetic principles with a variety of generative methods to fluently form original ideas, solutions, and innovations in media arts creation processes.</p>	<p>4. Select, Analyze, and Interpret Artistic Work for Performance</p> <p>a. Synthesize various arts, media arts forms and academic content into unified media arts productions that retain artistic fidelity across platforms (e.g., transdisciplinary productions).</p>	<p>7. Perceive and Analyze Artistic Work</p> <p>a. Analyze and synthesize the qualities and relationships of the components and audience impact in a variety media artworks.</p> <p>b. Survey an exemplary range of media artworks, analyzing methods for managing audience experience, creating intention and persuasion through multimodal perception, and systemic communications.</p>	<p>10. Synthesize and Relate Knowledge and Personal Experiences to Make Art</p> <p>a. Independently and proactively access relevant and qualitative resources to inform the creation of clear and convincing media artworks.</p> <p>b. Demonstrate and expound on the use of media artworks to accomplish new meaning, knowledge, and impactful cultural experiences.</p>
	<p>2. Organize and Develop Artistic Ideas and Work</p> <p>a. Integrate a sophisticated personal aesthetic and knowledge of systems processes in forming, testing, and proposing original artistic ideas, prototypes, and production frameworks, considering complex constraints of goals, time, resources, and personal limitations.</p>	<p>5. Develop and Refine Artistic Techniques and Work for Presentation</p> <p>a. Employ mastered artistic, design, technical, and soft skills in managing and producing media artworks.</p> <p>b. Fluently employ mastered creative and innovative adaptability in formulating lines of inquiry and solutions, to address complex challenges within and through media arts productions.</p> <p>c. Independently utilize and adapt tools, styles, and systems in standard, innovative, and experimental ways in the production of complex media artworks.</p>	<p>8. Interpret Intent and Meaning in Artistic Work</p> <p>a. Analyze the intent, meanings and impacts of diverse media artworks, considering complex factors of context and bias.</p>	<p>11. Relate Artistic Ideas and Works with Societal, Cultural, and Historical Context to Deepen Understanding</p> <p>a. Demonstrate the relationships of media arts ideas and works to personal and global purposes, values, cultures, and contexts, through relevant and impactful media artworks.</p> <p>b. Critically investigate and strategically interact with legal, technological, systemic, and vocational contexts of media arts.</p>
	<p>3. Refine and Complete Artistic Work</p> <p>a. Synthesize content, processes, and components to express compelling purpose, story, emotion, or ideas in complex media arts productions, demonstrating mastery of associated principles (e.g., hybridization).</p> <p>b. Intentionally and consistently refine and elaborate elements and components to form impactful expressions in media artworks, directed at specific purposes, audiences, and contexts.</p>	<p>6. Convey Meaning Through the Presentation of Artistic Work</p> <p>a. Curate, design, and execute the presentation and distribution of media artworks for intentional impacts, through a variety of contexts (e.g., markets, venues).</p> <p>b. Independently evaluate, compare, and integrate improvements in presenting media artworks, considering personal to global impacts (e.g., new understandings that were gained by artist and audience).</p>	<p>9. Apply Criteria to Evaluate Artistic Work</p> <p>a. Independently develop rigorous evaluations of, and strategically seek feedback for media artworks and production processes, considering complex goals and factors.</p>	



MEDIA ARTS